

Data Submission Specifications for the MDS 3.0 (V1.02.1)

Detailed Data Specifications Report

Section: B

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0100	Comatose	Asmt		Code	1	511-511

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD
 Inactive: NS,NT,SS,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].
-3521	Skip pattern	Fatal	a) If B0100=[0], then all active items from C1300A through D0100 must not equal [^]. b) If B0100=[-], then all active items from C1300A through D0100 must equal [-].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].
-3524	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0800 through E0900 must not equal [^]. b) If B0100=[-], then all active items from E0800 through E0900 must equal [-].
-3525	Skip pattern	Fatal	a) If B0100=[0], then all active items from E1100 through F0300 must not equal [^]. b) If B0100=[-], then all active items from E1100 through F0300 must equal [-].
-3610	Skip pattern	Fatal	If B0100=[1], then all active items from J0200 through J0850 must equal [^].
-3538	Skip pattern	Fatal	a) If B0100=[0], then if J0200 is active it must not equal [^]. b) If B0100=[-], then if J0200 is active it must equal [-].

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Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0200	Hearing	Asmt		Code	1	512-512

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Adequate-no difficulty in normal conversation, social interaction, listening to TV
1		Minimal difficulty-difficulty in some environments (e.g.,when person speaks softly or setting is noisy)
2		Moderate difficulty-speaker has to increase volume and speak distinctly
3		Highly impaired-absence of useful hearing
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0300	Hearing aid	Asmt		Code	1	513-513

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0600	Speech clarity	Asmt		Code	1	514-514

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Clear speech-distinct intelligible words
1		Unclear speech-slurred or mumbled words
2		No speech-absence of spoken words
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0700	Makes self understood	Asmt		Code	1	515-515

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD
 Inactive: NS,NT,SS,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Understood
1		Usually understood-difficulty communicating some words or finishing thoughts but is able if prompted or given time
2		Sometimes understood-ability is limited to making concrete requests
3		Rarely/never understood
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B0800	Ability to understand others	Asmt		Code	1	516-516

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Understands-clear comprehension
1		Usually understands-misses some part/intent of message but comprehends most conversation
2		Sometimes understands-responds adequately to simple, direct communication only
3		Rarely/never understands
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B1000	Vision	Asmt		Code	1	517-517

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		Adequate-sees fine detail, including regular print in newspapers/books
1		Impaired-sees large print, but not regular print in newspapers/books
2		Moderately impaired-limited vision; not able to see newspaper headlines but can identify objects
3		Highly impaired-object identification in question, but eyes appear to follow objects
4		Severely impaired-no vision or sees only light, colors or shapes; eyes do not appear to follow objects
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

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-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

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Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.

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Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
B1200	Corrective lenses	Asmt		Code	1	518-518

Item Subsets

Active: NC,NQ,NP,NSD,NOD,ND,SP,SSD,SOD,SD
 Inactive: NS,NO,NT,SS,SO,ST,XX
 State optional:

Item Values

Value	LOINC Code	Value Text
0		No
1		Yes
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3519	Skip pattern	Fatal	a) If B0100=[0], then all active items from B0200 through C0100 must not equal [^]. b) If B0100=[-], then all active items from B0200 through C0100 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.02.0]-Added new items O0450A and X0900E to item list.